

EXPERIENCE

Volts To Go | Visual Designer

Full-time, Contract | April 2026 – July 2026

- Created 20+ original visuals for pitch decks, investor presentations, and social/LinkedIn content, supporting fundraising and brand visibility
- Translated complex concepts into clear visual narratives for stakeholders and investors
- Collaborated cross-functionally to meet fast turnaround times across multiple projects

ECHO Building Systems | Product Designer

Full-time, Contract | Jun 2025 – Sept 2025

- Created 80+ visual assets and contributed to 10+ investor decks, supporting leadership communication on product value and sustainability
- Led design of 4 standardized investor deck templates, improving consistency across communications
- Designed packaging and visual systems translating product features into intuitive, brand-aligned layouts

Tanya Taylor | Product Development

Part-Time Freelance Designer | Sept 2024 – Feb 2025

- Organized fabric and material library by fiber content, weight, and supplier
- Created line sheets and style decks to track SMS and prototypes across teams
- Sourced and evaluated 20+ fabric and trim options for quality and brand consistency

EDUCATION

Parsons School of Design

BFA Industrial Design

Minor- Creative Coding

2021-2025 | New York, NY

TOOLS

Illustrator, Photoshop, Indesign,
Figma, SolidWorks, Fusion360,
Keyshot, Procreate, Excel

SKILLS

Sketching, Prototyping, Color
theory, Presentation design,
Visual communication, User
research, User Centered
Design**Circular Economy Manufacturing | Product Designer**

Intern | Feb 2024 – May 2024

- Designed children's furniture concepts using 100% recycled HDPE, from concept to prototype
- Conducted market research and user analysis to inform design decisions
- Built prototypes and documented material behavior for durability and finish

Yargıcı | Graphic Designer

Intern | Aug 2020 – Sept 2020

- Developed seasonal print and color concepts based on trend and market research
- Created mood boards and presentation decks translating research into visual narratives
- Supported color and material selection for cohesive brand systems